

Authentication for Web Services

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Overview

- Password-based authentication
- Cookie-based authentication
- Using cookies for single sign-on
- Kerberos
- Stanford WebAuth
- Integrating uPortal and WebAuth

Basic authentication

- The simplest authentication scheme used for web services is *HTTP Basic Authentication*, defined in RFC 1945
- When a client requests a protected resource, the server responds with *401 (Authorization required)*
- The client resends the request with an *Authorization* header encoding the username and password

Basic authentication

- Often used in conjunction with *htaccess* and *htpasswd* files under the control of the information provider
- Username and password information can also be stored in a database (GNU DBM, Berkeley DB, MySQL, PostgreSQL, LDAP)

Basic authentication

- HTTP is a *stateless* protocol: every time a client requests a protected resource, it must include an *Authorizaton* header that the server must verify
- If account information is held in a remote database, the web server will have to verify the username and password against the remote data source for every client request

Cookies



Cookies

- When responding to an HTTP request, a server may also send a piece of state information that the client will store:

```
Set-Cookie: NAME=VALUE; expires=DATE;  
path=PATH; domain=DOMAIN_NAME; secure
```

- This state object is known as a *cookie*
- The cookie will be sent by the client along with any future requests to the specified domain/path

Cookies

- Cookies enable state to be stored between HTTP requests
- A server can issue a *session cookie* after authenticating a user for the first time
- The server can use the session cookie to identify the user when they make future requests
- No need to verify the username and password for every request

Using cookies for SSO

- By introducing a central log-in server, we can use cookies to provide intra-institutional single sign-on for web services
 - Pubcookie (University of Washington)
 - BrownTicket (Brown University)
 - Cosign (University of Michigan)
 - WebAuth (Stanford)

SSO components

- These cookie-based single sign-on systems all consist of several components:
 - a user agent (web browser)
 - an application server
 - a login server
 - an external authentication service

The login server

- trusted, central authentication service
- interacts directly with users
- verifies usernames and passwords with backend authentication services
- issues cookies to users to provide single sign-on functionality
- provides authentication information to application servers

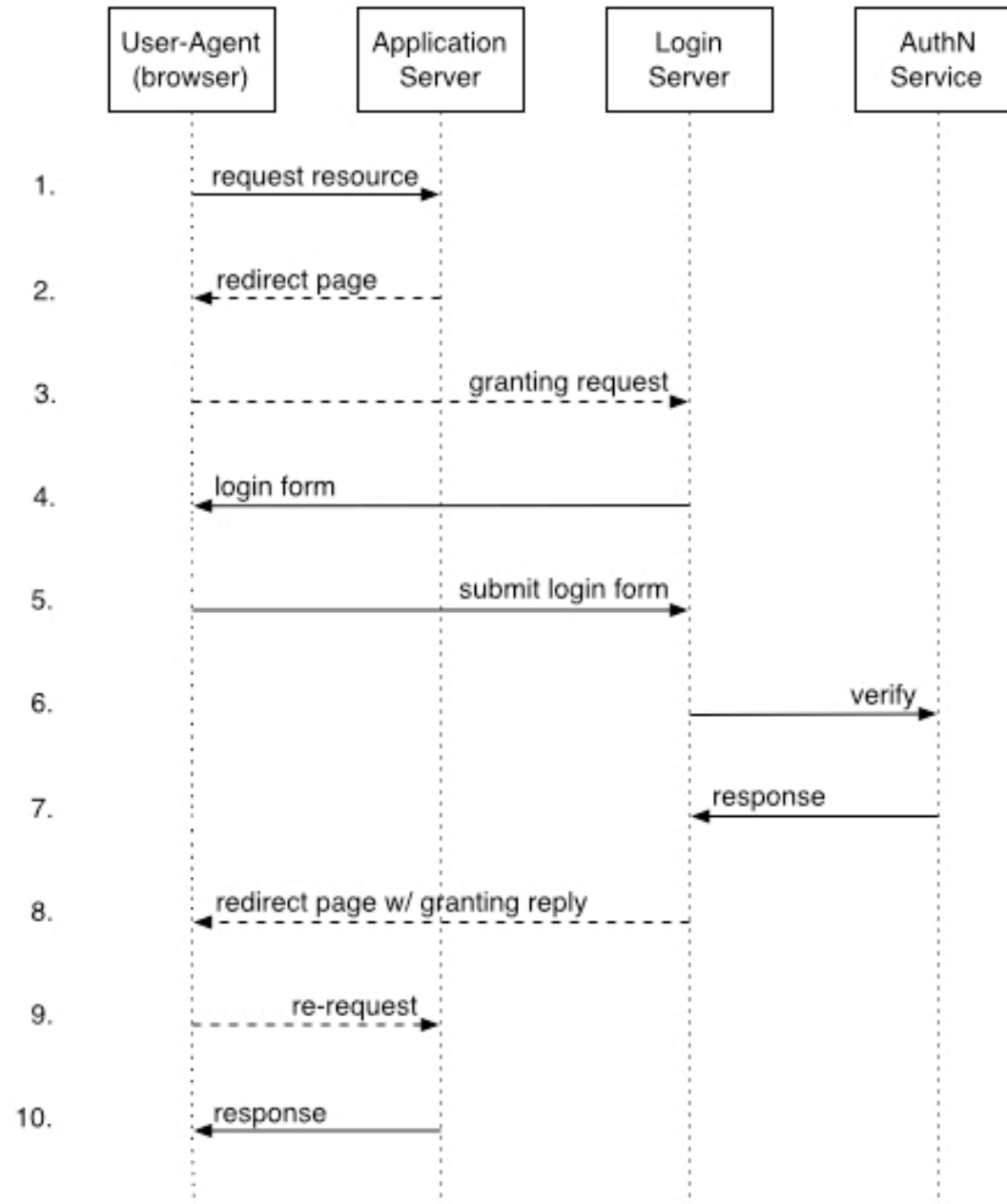
The application server

- authentication *enforcer*
- redirects users who haven't been authenticated to the login server
- verifies authentication information returned from the login server
- issues cookies to maintain authenticated application sessions
- provides user authentication information to applications

The external authentication service

- verifies user authentication information sent from the login server
 - Kerberos
 - LDAP
 - NIS

How it works



This really is SSO

- If the user requests a protected resource from a new application server, they will be redirected to the login server
- They already have a cookie for the login server, so they don't need to re-authenticate
- The login server simply issues the appropriate cookie and directs them back to the application server

Benefits

- Passwords, if used, are only sent to the central login server over SSL
- Users need only authenticate once per session to access any protected resource
- Can leverage an existing authentication system
- Works with almost all modern browsers

We've seen this
before...



We've seen this before...

- This looks a lot like the Kerberos single sign-on protocol:
- cookies issued by the login server grant access to a particular application server; they are like Kerberos *service tickets*
- the cookie shared between the browser and the login server is like a Kerberos *ticket-granting ticket*

Stanford's WebAuth

- Takes the Kerberos analogue a step further
 - The cookie shared with the login server *really is* a Kerberos ticket-granting ticket
 - The cookie issued for access to an application server *really is* a Kerberos ticket

Why does this matter?

- The designers of the Kerberos protocol have already solved many of the security problems associated with ticketing systems

There's another advantage

- What happens when the application server needs authenticated access to another service?
- For example, Herald's WING servers need to authenticate the user when opening a connection to an IMAP server on their behalf

Secondary tickets

- Stanford's WebAuth system includes support for *secondary tickets*
- When the application server redirects the user to the login server, it can request tickets for additional services
- The user's ticket-granting ticket shared with the login server takes care of this
- Multiple tickets are encoded in cookies sent to the application server

The WebAuth login server

- The login server component of WebAuth consists of two CGI programs, *login.fcgi* and *logout.fcgi*, and an Apache 2.0 module, *mod_webkdc*
- You don't need to worry about this: the login server will be provided centrally

The WebAuth application server

- The *mod_webauth* module provides an authentication handler for Apache 2.0

```
LoadModule webauth_module modules/mod_webauth.so
```

```
WebAuthKeyring conf/webauth/keyring
```

```
WebAuthKeytab conf/webauth/keytab
```

```
WebAuthServiceTokenCache conf/webauth/service_token_cache
```

```
WebAuthLoginURL https://webkdc/login/
```

```
WebAuthWebKdcURL https://webkdc/webkdc-service/
```

```
WebAuthWebKdcPrincipal service/webkdc
```

```
<Location /private/>
```

```
AuthType WebAuth
```

```
Require valid-user
```

```
</Location>
```


The WebAuth application server

- The WebAuth module provides information in additional environment variables to the SSI and CGI namespace

WEBAUTH_USER	Name of the WebAuth authenticated user
WEBAUTH_TOKEN_CREATION	When the token was created
WEBAUTH_TOKEN_EXPIRATION	When the token will expire
WEBAUTH_TOKEN_LASTUSED	When the token was last used
REMOTE_USER	Name of the WebAuth authenticated user
AUTH_TYPE	Set to WebAuth

Integration with Perl and PHP

- Perl CGI scripts can access information about the authenticated user via environment variables

```
my $webauth_user = $ENV{ 'WEBAUTH_USER' }
```

- As can PHP

```
$webauth_user = getenv( 'WEBAUTH_USER' );
```

Integration with Java/Tomcat

- When Apache 2.0 is used to proxy requests to Tomcat, `mod_webauth` can be used in conjunction with `mod_jk` in order to pass environment variables to the Java servlet

The sticky issue of authorization

- Now that we've authenticated the user, how do we decide whether or not they're authorized to use this service?

The sticky issue of authorization

- The latest version of WebAuth includes an Apache 2.0 authorization module, *mod_webauthldap*
- Can allow access to groups of individuals defined in LDAP
- Can include arbitrary attributes from an LDAP record in environment variables

The sticky issue of authorization

- Alternatively, an application can make its own authorization decision based on the identity of the authenticated user
- For example, by performing its own LDAP lookup

Integration with uPortal

- We should be able to use Apache 2.0 with mod_webauth and mod_jk to proxy requests to the Tomcat instance running uPortal
- Will require some changes to uPortal to extract information about the authenticated user from environment variables

Integration with uPortal

- This might not be flexible enough for uPortal channels that require secondary tickets
- Implement the WebAuth protocol in pure Java for uPortal?

Where we are now (May 2003)

- We have a working kdc (Kerberos domain controller), but none of our services are Kerberos-enabled
- We have a working WebAuth login server
- We have a working WebAuth application server

Where we are now (May 2003)

- We have not yet tried the latest WebAuth with LDAP support for authorization
- We have not set up the Apache 2.0 proxy to uPortal
- The kdc and WebAuth login server are some way from being production-ready

References

- <http://users.ox.ac.uk/~raym/talks/webauth.pdf>
- <http://www.pubcookie.org/>
- http://www.brown.edu/Facilities/CIS/Network_Services/web-auth/
- <http://www.umich.edu/~umweb/software/cosign/>
- <http://webauthv3.stanford.edu/>
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